

Supreeth Shanthakumar

<http://www.supreeth.net>

supreeth.shanthakumar@gmail.com

Phone: +1 (619) 616-3646

EDUCATION	San Diego State University San Diego, CA Master of Science in Computer Science.	Expected Graduation: Aug 2011 GPA: 3.6
	Visveswaraiah Technological University Bangalore, INDIA Bachelor of Engineering in Computer Science	Jul 2006
PROFESSIONAL EXPERIENCE	Broadcom Corporation , San Diego , CA Engineer, Staff I – Software Development Part of the test automation team. Developing Android apps, scripts to enable automation of test cases.	Apr 2011 – Present
	PacketVideo Corporation , San Diego , CA Android Porting Engineer Worked on developing & optimizing Android applications on various client devices.	Jul 2010 – Mar 2011
	Cognizant Technology Solutions , Bangalore , India Programmer Analyst Underwent extensive training in JAVA, J2EE technologies. Worked as a Contract Engineer at SAP LABS, India (Aug 2007 – July 2008) <u>SAP CRM 7.0</u> : Developer, Environment : SAP GUI, ABAP workbench, Adobe Flex <u>General Motors - Global Suggestions System (SUGS 3.0)</u> (Oct 2006 – July 2007)	Jul 2006 – Jul 2008
TECHNICAL EXPERTISE	Operating System – Google Android, WINDOWS, LINUX Programming Languages – JAVA (preferred), C, C++, Action Script Scripting Languages – PHP, JavaScript, JSON Database – Oracle 9i, MS Access, MySQL, SQLite 3.0 Tools – IBM Eclipse, Macromedia Dreamweaver, Adobe Illustrator CS3, Adobe Flex, Adobe Photoshop, Google Web Toolkit, Accurev Web Technologies – J2EE, HTML, XHTML, AJAX, CSS, Google Maps API, Google App Engine, C2DM	
ANDROID EXPERIENCE	Personal Ledger Application to keep track of our everyday monetary transactions. Status : Released in Android Market [Feb 2009]. Downloads : 10,000 - 50,000 MyPlaces Personal favorite locations directory with Point-to-Point navigation and ability to tag notes, photos, audio. Status : Released in Android Market [Sept 2009]. Downloads : 500 – 1,000 For more details please refer my website	
RESEARCH INTEREST	Mobile/Embedded Application Development, Location-based services User Interface Design	
MASTER'S THESIS	Momentary Assessment System for Mobile Devices Working on designing a system which facilitates event-driven collection of real-time data from mobile users. <u>Google App Engine JAVA</u> - Webserver used to deploy the app. <u>Adobe Flex</u> - Used to create RIA as the web client <u>Google Android</u> - App developed as the device client to collect data from mobile users.	
ACADEMIC PROJECTS	Personal Calendar Using Google Web Toolkit. Part of course – Advanced Web Development	Spring 2009
	Online Shopping Cart Shopping cart website for a fictitious Chocolate company using JAVA Servlets. Judged as one of the best looking project. Part of course – Advanced Web Development	Spring 2009
	Minesweeper - Game Designed the game using JAVA Swing. Part of course - User Interface Environment.	Fall 2008
ACCOLADES	Google's Android Device Seeding Program Recognized as one of the top developers by Google on the Android Market.	March 2010
	Stuart Clark Venture Challenge. University of Manitoba, Canada 3 rd Place winners. Part of a team named Fourth Estate Mobile representing San Diego State University.	March 2010